

Tarun Sharma

Senior Mobile Engineer | Flutter & iOS

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PROFESSIONAL SUMMARY

Senior mobile engineer with 8+ years shipping production apps, including 3+ years in Flutter and Dart. I own delivery end to end, from architecture and API integration to server-driven UI and App Store and Play Store releases, and focus on turning fast prototypes into clean, well-tested, maintainable code that respects the team's existing architecture. A deep native iOS background adds strong platform insight to my Flutter work.

CORE SKILLS

Flutter & Dart: Flutter, Dart, Provider, MethodChannel / platform channels, custom widgets, animations

Architecture: MVVM, Clean Architecture, VIPER, modular design

Backend & data: REST APIs, real-time updates, push notifications (OneSignal), JSON serialization

Native iOS: Swift, Objective-C, UIKit, SwiftUI, WidgetKit, Live Activities, CarPlay, RxSwift

Libraries & SDKs: Provider, Dio, get_it, go_router, json_serializable, OneSignal, PostHog, Sentry

Delivery & tools: CI/CD, unit & widget testing, App Store & Play Store release, Git, GitLab, Bitbucket, Jira, Linear, Postman

PROFESSIONAL EXPERIENCE

Flutter Developer, Chargespot

Jul 2023 - Present

- Building the Chargespot EV charging app in Flutter, one codebase shipping to both iOS and Android.
- Added native iOS Live Activities and a home-screen widget with WidgetKit, bridged into Flutter over platform channels (MethodChannel); now adding CarPlay and Android Auto for in-car charging control.
- Wired up OneSignal for push, PostHog for product analytics and Sentry for crash reporting.
- Connected REST APIs for live charging status, station maps, session history and payments, with server-driven UI so screens change without a release.
- Handle the App Store and Play Store releases myself and keep the crash-free rate high.

Software Engineer - Flutter, Droidsze Technologies

Oct 2022 - Jul 2023

- Built reusable Flutter components that let the backend drive UI layouts dynamically.
- Styled and shipped production screens and wired up backend-driven content.
- Worked day to day with Git, GitLab, Jira and Linear.

iOS Developer, EyeMyEye

Aug 2021 - Oct 2022

- Took the EyeMyEye iOS app from scratch and set up a VIPER architecture.
- Shipped several App Store releases and kept the app 99% crash-free.
- Worked closely with PM, QA and UX and kept feature parity with the Android team.

Lead iOS Engineer (promoted from iOS Developer), DailyObjects

Jul 2019 - Aug 2021

- Started as iOS Developer, promoted to Lead iOS Engineer in Jan 2020.
- Led the DailyObjects iOS shopping app revamp (now 4.7 stars on the App Store): API-driven personalized content, rich push notifications and dark mode.
- Used crash reporting and Postman for debugging and API testing, following the Coordinator pattern with RESTful/JSON data.
- Wrote unit and UI tests to 40%+ coverage and mentored the mobile team.

iOS Developer, StartxLabs

May 2018 - Jun 2019

- Built reusable components the rest of the team could drop in, plus app rating and share features.
- Mentored junior developers and helped hand a project over to a new lead.

SELECTED PUBLISHED APPS

DailyObjects (Lead iOS): apps.apple.com/app/id1141900369 | play.google.com/store/apps/details?id=com.dailyobjects

EyeMyEye (iOS, VIPER): apps.apple.com/app/id1614376688 | play.google.com/store/apps/details?id=com.eyemyeye.emeapp

Chargespot (current, Flutter): EV-charging app, iOS & Android

EDUCATION

B.A. (Honours), English, University of Delhi (2013 to 2016)